

Agenda

Board of Directors Sunrise Middle School San Jose, California

All members of the public are encouraged to participate in the discussion of any items on the Agenda. Anyone wishing to speak, please notify the Board Clerk of each item you would like to discuss before the Board considers the item(s) upon which you wish to speak. You will be allowed to speak to each item before the Board takes action on it. Time may be limited to not more than twice nor longer than five (5) minutes on any question, unless so permitted by the President of the Board.

Any member of the public may also make comments during the scheduled "Public Comment" period on this agenda concerning any subject related to the Board of Directors of Sunrise Middle School. No official notification need be given to speak at this time. As above, time might be limited.

Public Notice: In Compliance with the Americans with Disabilities Act, if you need special assistance to participate in this meeting please contact the Board Clerk at (408)300-7998. (28 CFR 35.102-35.104 ADA Title II). Notification forty-eight (48) hours prior to the meeting will enable Sunrise Middle School to make reasonable arrangements to ensure accessibility to this meeting. Should you, because of a disability, require appropriate alternative formatting of this agenda, please notify the Board Clerk seventy-two (72) hours prior to the meeting to enable the School to make the agenda available in a reasonable alternative format. (Government Code Section 54954.2)

Date and Location

6 p.m. Monday, Oct. 12, 2020

This is a special meeting to find solutions for educating during the pandemic

The meeting will be in a Zoom session due to the COVID-19 crisis. Zoom ID: 934 4206 4825 Passcode: 890811

- I. **CALL TO ORDER, ROLL CALL**
- II. **PUBLIC COMMENTS**
- III. **CONSENT CALENDAR**
 - A. Minutes from the Sept. 21 Board meeting
- IV. **WORKING SESSION – How Best to Educate During the Pandemic**
- V. **NEXT MEETING and ADJOURNMENT**

Next regular Board meeting: Oct. 19, 2020